Digital Media
The library resources contained within this guide may be helpful in locating topical information in the field of digital media.

Books
The following books can be located in the Seminole Community College Library.

Reference Books (Non-circulating):

The dictionary of computing & digital media : terms & acronyms
Call number: Ref QA76.15 .H318 1999 (available at the Heathrow campus)

Encyclopedia of multimedia
Call number: Ref QA76.575 .E5366 2006 (available at the Heathrow campus)

Encyclopedia of new media : an essential reference to communication and technology
Call number Ref QA76.575 .E5368 2003 (available at the Heathrow campus)

Tech terms : what every telecommunications and digital media person should know
Call number: Ref TK5102 .R79 2006 (available at the Heathrow campus)

Suggested Subject Headings
For additional titles that may be checked out, use these subject headings and call numbers to help locate books at the Seminole Community College libraries and in LINCCWEB, SCC’s online library catalog:

Graphic Arts: NC845-1003
Multimedia Design: QA76.575
Computer Graphics: QA385
Digital Photography: TR267
Digital Video: TR854-899
Telecommunication: TK5101-6720

Electronic Books (available in full-text, 24 hours a day, 7 days a week with remote access)
These titles can also be located in LINCCWEB. To find them, search using the format as “e-book”.

The business of streaming and digital media
Digital multimedia: perception and design
Digital photography: all-in-one desk reference for dummies
Introduction to media production: the path to digital media production

Journals, Magazines, and Newspapers
Journals, magazines, and newspapers can be located on the periodicals shelves at the SCC Library and are available for library use only.

Suggested titles include:

PC Magazine (available at the Sanford/Lake Mary, Altamonte Springs, and Oviedo campuses)
PC Photo (available at the Sanford/Lake Mary, Altamonte Springs, and Oviedo campuses)
Wired (available at the Sanford/Lake Mary and Oviedo campuses)

Articles
The SCC Library provides online access to full-text articles through our online databases. Please note: you must be a student, faculty, or staff member to use these services. Your borrower ID is the 14-digit number beneath the barcode on your student ID/library card. Your PIN number is the last 4 digits of your social security number. You must have your card activated in order to access the databases.
Suggested databases include:

- Academic Search Complete (EBSCO)
- Applied Science and Technology Full Text (Wilson)
- Computer Database (Gale)
- OmniFile Full Text Mega Edition (Wilson)

**Web Site Links**

The web site links have been researched, evaluated, and annotated by Seminole Community College Librarians. The Librarians have specifically selected these Web sites to meet the research needs of Seminole Community College students.

**CG Tutorials – The Pillar of Computer Graphics**
http://cgtutorials.com

Found here is a large directory to many free online tutorials for the more common digital animation software: Adobe Photoshop, Maya, Macromedia Flash, Bryce, Corel, Lightwave and several others. Within each section, links are provided to tutorials covering a multitude of topics, with user ratings provided to help determine which may be of the best quality.

**Glossary of Graphic Design and Web Page Design Terms**
http://www.ucla.cyberstuff.net/glossary_digital_media.htm

This site provides definitions and brief explanations for common terms in digital media. Its greatest strength is that it is very simple, concise, and easy to understand.

**International Digital Media & Arts Association**
http://www.idmaa.org

The IDMAA is “dedicated to serving educators, practitioners, scholars, and organizations with interests in digital media”, founded by a group of 15 universities. Contained within the IDMAA site is basic information about the organization's membership, conferences, interest groups, and awards. Of further value to students and professionals is their online publication *The Journal of the International Digital Media & Arts Association*, which can be found for free here (current issue and selected archive copies only).

**Museum of Computer Art**
http://moca.virtual.museum/index.asp

“MOCA is host to hundreds of world-class digital artists and thousands of their images, all available for viewing here. It is one of the most heavily-trafficked, comprehensive, frequently-updated and respected computer art museums on the Web. It tries to keep abreast of the latest and best in digital art. Both beginning and advanced artists frequently visit here, if only to see what the competition is doing.”

**ShortCourses- The On-line Library of Digital Photography**
http://www.shortcourses.com/index.htm

ShortCourses provides a wealth of information about digital photography. Section topics include a guide to digital camera equipment, how to operate your digital camera, handling digital photography workflow, key concepts like image sizes, and desktop lighting. This very easy-to-navigate web site is maintained by the author and publisher of many leading digital photography books, Dennis Curtin.

**For more in-depth coverage, consult the Pima Community College guide to Digital and Graphic Arts Resources.**